### Quantum Query Complexity

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# Problem Session 4

The adversary method and its dual

## Problem 1 (Simplifying the dual adversary)

Recall the dual formulation of the adversary method:

$$\begin{split} \operatorname{Adv}(f) &= \min_{\{w^{(x,i)}\}} \quad \max_x \sum_i \|w^{(x,i)}\|^2 \\ &\text{s.t.} \quad \sum_{i:x_i \neq y_i} \langle w^{(x,i)} | w^{(y,i)} \rangle = \mathbf{1}_{f(x) \neq f(y)} \quad \forall x, y \end{split}$$

The goal of this problem is to show that the above program is equivalent to the next one (which may come in handy in Problems 3 and 4):

$$\begin{aligned} \operatorname{Adv}^{\star}(f) &= \min_{\{w^{(x,i)}\}} \quad \sqrt{C_0 C_1} \\ \text{s.t.} \quad C_0 &= \max_{x:f(x)=0} \sum_i \|w^{(x,i)}\|^2 \\ C_1 &= \max_{x:f(x)=1} \sum_i \|w^{(x,i)}\|^2 \\ \sum_{i:x_i \neq y_i} \langle w^{(x,i)} | w^{(y,i)} \rangle &= 1 \qquad \forall x, y, \ f(x) \neq f(y) \end{aligned}$$

Question 1. Show that  $\operatorname{Adv}^{\star}(f) \leq \operatorname{Adv}(f)$ .

Question 2. Let  $\{w^{(x,i)}\}$  be a feasible solution to the first program. Define  $C_0 = \max_{x:f(x)=0} \sum_i ||w^{(x,i)}||^2$ and  $C_1 = \max_{x:f(x)=1} \sum_i ||w^{(x,i)}||^2$  (the solution has value  $\max\{C_0, C_1\}$ ). Show that there exists another feasible solution to the same program of value  $\sqrt{C_0C_1}$ .

Question 3. Let  $\{w^{(x,i)}\}$  be a feasible solution to the second program. Define  $|v^{(x,i)}\rangle = |w^{(x,i)}\rangle|x_i \oplus f(x)\rangle$ . Show that it satisfies  $\sum_{i:x_i \neq y_i} \langle v^{(x,i)}|v^{(y,i)}\rangle = \mathbf{1}_{f(x)\neq f(y)}$  for all x, y.

Question 4. Conclude that  $\operatorname{Adv}^{\star}(f) = \operatorname{Adv}(f)$ .

### Problem 2 (Connectivity)

Consider the function CONNECTIVITY :  $\{0,1\}^{\binom{n}{2}} \to \{0,1\}$  whose quantum query complexity was shown to be  $\Omega(n^{3/2})$  in the last problem session. The goal of this problem is to give a matching upper bound by constructing a feasible solution to the dual adversary program.

We start with the easier-to-analyze *st*-CONNECTIVITY problem where the goal is to decide if there exists a path between two given vertices *s* and *t*. Without loss of generality, we fix s = 1and  $t \in \{2, ..., n\}$ . Let  $V_x(v) \subseteq \{1, \ldots, n\}$  denote the set of vertices that belong to the same connected component as vertex  $v \in \{1, \ldots, n\}$  in graph  $x \in \{0, 1\}^{\binom{n}{2}}$ . The *st*-CONNECTIVITY problem asks to decide if  $t \in V_x(s)$ . Define  $\mathcal{G}_0$  as the set of graphs that are not *st*-connected, and  $\mathcal{G}_1$  as the graphs that are *st*-connected. For each edge query  $\{i, j\} \in \binom{n}{2}$ , a vector  $|w^{(x,\{i,j\})}\rangle \in \operatorname{span}\{|k\rangle : 1 \le k \le n\}$ for the dual adversary program is chosen as follows. If  $x \in \mathcal{G}_0$  then:

$$|w^{(x,\{i,j\})}\rangle = \begin{cases} |i\rangle - |j\rangle & \text{if } i \in V_x(1) \text{ and } j \notin V_x(1) \\ 0 & \text{otherwise} \end{cases}$$

If  $x \in \mathcal{G}_1$  then fix any shortest length *st*-path in *x* and define:

$$|w^{(x,\{i,j\})}\rangle = \begin{cases} 0 & \text{if } \{i,j\} \text{ is not an edge on that path} \\ |i\rangle & \text{if } \{i,j\} \text{ is an edge on the path and } i \text{ is visited first (coming from } s) \end{cases}$$

Question 1. Show that for all  $x \in \mathcal{G}_0$ ,  $y \in \mathcal{G}_1$  we have  $\sum_{\{i,j\}:x_{\{i,j\}}\neq y_{\{i,j\}}} \langle w^{(x,\{i,j\})} | w^{(y,\{i,j\})} \rangle = 1$ . Question 2. Modify the above construction to show that  $Q(\text{CONNECTIVITY}) = O(n^{3/2})$ . As a hint, observe that a graph is connected if and only if it is *st*-connected for s = 1 and all  $t \in \{2, \ldots, n\}$ .

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The above algorithm uses only  $O(\log n)$  qubits of memory<sup>1</sup>. This is in contrast to an older quantum algorithm<sup>2</sup> that required  $O(n \log n)$  space.

### Problem 3 (Composition)

Given two functions  $f : \{0,1\}^n \to \{0,1\}$  and  $g : \{0,1\}^m \to \{0,1\}$ , define their composition  $f \bullet g : \{0,1\}^{n \times m} \to \{0,1\}$  as  $f \bullet g(X) = f(g(X_{1,1},\ldots,X_{1,m}),\ldots,g(X_{n,1},\ldots,X_{n,m}))$ . A striking property of the adversary method is that  $\operatorname{Adv}(f \bullet g) = \operatorname{Adv}(f)\operatorname{Adv}(g)$ . This problem studies some parts of the proof of this result.

Question 1. Show that  $Adv(f \bullet g) \leq Adv(f)Adv(g)$ .

*Hint:* Take any dual adversary solutions  $\{w_f^{(x,i)}\}$  and  $\{w_g^{(x,j)}\}$  for f and g respectively, and consider  $|w_{f \bullet g}^{(X,(i,j)}\rangle = |w_f^{(((g(X_1),\ldots,g(X_n)),i)}\rangle|w_g^{(X_i,j)}\rangle$ .

**Question 2.** Suppose that f is the OR function. Show that  $Adv(f \bullet g) \ge \sqrt{n} \cdot Adv(g)$ .

*Hint:* Start from a primal adversary solution  $\Gamma$  for g and construct a primal adversary solution for  $f \bullet g$ .

<sup>&</sup>lt;sup>1</sup> "Span Programs and Quantum Algorithms for st-Connectivity and Claw Detection". A. Belovs and B. Reichardt. *Proc. of ESA*, 2012. "Span-Program-Based Quantum Algorithms for Graph Bipartiteness and Connectivity". A. Āriņš. *Proc. of MEMICS*, 2015.

<sup>&</sup>lt;sup>2</sup> "Quantum Query Complexity of Some Graph Problems". C. Dürr, M. Heiligman, P. Høyer, M. Mhalla. *SICOMP*, 2006.